# Assignment One Interpreting Arithmetic Expressions

#### Due: 2024-9-15

**Synopsis:** Implementing an interpreter for a small language of arithmetic expressions.

## 1 Introduction

In this assignment you will be adding various new features to the language implemented during the exercise classes. If you wish, you can base the assignment on your own solutions to the exercises, rather than ours, but only do so if you are quite sure that they are correct. Specifically, you will be implementing the following:

- Support for functions in the interpreter.
- Support for try-catch in the interpreter.
- A pretty-printer for printing expressions in conventional (infix) notation.

For all tasks you are expected to add appropriate tests to the files AST\_Tests.hs and Eval\_Tests.hs. Do not rename any of the definitions already present in the handout. Do not change the types of any functions.

#### 2 Task: Functions

This task tests your ability to extend a Haskell datatype and corresponding recursive functions.

Add the following constructors to Exp:

```
data Exp
```

```
= ...
```

| Lambda VName Exp

```
| Apply Exp Exp
```

Add the following constructor to Value:

data Val

```
= ...
```

| ValFun Env VName Exp

Implement the corresponding cases in eval.

A Lambda comprises a parameter name and a body expression. When evaluated, Lambda produces a function value, represented by ValFun. Apart from storing the parameter and body, a value function also *captures* the environment at the point at which it was constructed.

An Apply applies a function expression to an argument expression. The function expression must evaluate to a ValFun. The argument expression can evaluate to an argument value of any type. Application then happens by starting from the environment stored in the ValFun, extending it with a binding of the parameter name to the argument value, then using this environment to evaluate the body. The result of evaluating the body is the result of the application.

**Examples:** 

The order of evaluation of the Apply subexpressions is not specified.

#### 3 Task: try-catch

Add the following constructor to Exp:

```
data Exp
= ...
| TryCatch Exp Exp
```

Implement the corresponding case in eval. When evaluating TryCatch, we start by evaluating the first expression. If it finishes successfully, then that is the result of the TryCatch expression. If it encounters a failure (Left), then we evaluate the second expression, and its result is the overall result of evaluation.

**Examples:** 

```
> eval [] (TryCatch (CstInt 0) (CstInt 1))
Right (ValInt 0)
> eval [] (TryCatch (Var "missing") (CstInt 1))
Right (ValInt 1)
```

#### 4 Task: Pretty-printer

This task tests your ability to write recursive functions from scratch. Define a function

```
printExp :: Exp -> String
```

that produces a representation of the provided expression in Haskelllike notation, including infix notation for binary operators. Specifically:

- The binary operators are printed as **x** + **y**, replacing + with the appropriate operator. Exponentiation is written with the \*\* operator.
- An If expression is printed as if x then y else z.
- A Let expression is printed as let x = y in z.
- A Lambda expression is printed as  $x \rightarrow y$ .
- A Apply expression is printed as x y.
- A TryCatch expression is printed as try x catch y.

Make sure to add parentheses as appropriate. It is acceptable to introduce more parentheses than strictly necessary. In fact, we recommend that you enclose every expression in parentheses, as this is much easier to implement. Parentheses *must* be inserted in the following cases:

- Any argument in an Apply must be parenthesized unless that argument is a constant or variable.
- The function part of an Apply must be parenthesized unless it is a constant, variable, or another Apply.

## 5 Code handout

The code handout consists of the following nontrivial files.

- a1.cabal: Cabal build file. Do not modify this file.
- runtests.hs: Test execution program. Do not modify this file.
- src/APL/AST.hs: The APL AST definition.
- src/APL/Eval.hs: Evaluation functions for APL.
- src/APL/Eval\_Tests.hs: Evaluation tests. Some tests are already included. You are expected to add more.

# 6 Your Report

You are expected to comment on the *interesting* details of your implementation. You are *not* expected to give a line-by-line walkthrough of your code. Most importantly, you are expected to reflect on the *quality* of your code:

- Do you think it is functionally correct? Why or why not?
- Is there some improvement you'd have liked to make, but didn't have the time?

It is more important to be aware of the strengths or shortcomings of your solution, than it is to have a complete solution.

#### 6.1 The structure of your report

Your report must be structured exactly as follows:

- **Introduction:** Briefly mention very general concerns, your own estimation of the quality of your solution, and possibly how to run your tests.
- A section for each task: Mention whether your solution is functional, which cases it fails for, and what you think might be wrong.

#### A section answering the following numbered questions:

- 1. What is your observable evaluation order for Apply, what difference does it make, and which of your test(s) demonstrate this?
- 2. Would it be a correct implementation of eval for TryCatch to *first* call eval on *both* subexpressions? Why or why not? If not, under which assumptions might it be a correct implementation?
- 3. Is it possible for your implementation of eval to go into an infinite loop for some inputs?

All else being equal, a short report is a good report.

## 7 Deliverables for This Assignment

You must submit the following items:

- A single PDF file, A4 size, no more than 5 pages, describing each item from report section above.
- A single zip/tar.gz file with all code relevant to the implementation, including at least all the files from the handout. For this assignment it is not necessary to add additional files.

Remember to follow the general assignment rules listed on the course homepage.

## 8 Assessment

You will get written qualitative feedback, and points from zero to four. There are no resubmissions, so please hand in what you managed to develop, even if you have not solved the assignment completely.